Character Analysis Names: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Charlie**

|  |  |
| --- | --- |
| Type of character (**protagonist**, **antagonist, subordinate**, etc.): | |
| **Motivation**: | |
| **Appearance** (facial expression, disposition) | Character trait: |
| **Speech** (things he or she says) | Character trait: |
| **Actions** (things he or she does) | Character trait: |
| **Static** or **Dynamic**? If the character is dynamic, what does he or she learn by the end of the story? | |

**2 other unicorns**

|  |  |
| --- | --- |
| Type of character (**protagonist**, **antagonist, subordinate**, etc.): | |
| **Motivation**: | |
| **Appearance** (facial expression, disposition) | Character trait: |
| **Speech** (things they say) | Character trait: |
| **Actions** (things they do) | Character trait: |
| **Static** or **Dynamic**? If the character is dynamic, what does he or she learn by the end of the story? | |

**Dancing Candy Letter**

|  |  |
| --- | --- |
| Type of character (**protagonist**, **antagonist, subordinate**, etc.): | |
| **Motivation**: | |
| **Appearance** (facial expression, disposition) | Character trait: |
| **Speech** (things they say) | Character trait: |
| **Actions** (things they do) | Character trait: |
| **Static** or **Dynamic**? If the character is dynamic, what does he or she learn by the end of the story? | |